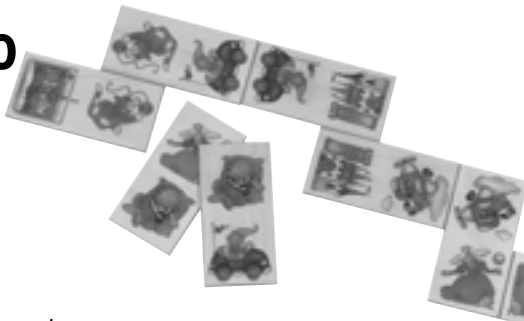


# Fantastico



A classic versatile placement game for 1 to 4 players from 3 years.

## Dear parents,

**Fantastico** offers you a variation of the classic **Domino** game that has been specially developed for the needs of children from 3 years old.

The original Domino has been around for over a thousand years. It was probably brought to Europe from China by Marco Polo.

For this picture variation, we have selected motifs that correspond to your child's world of everyday experiences. Children receive such a sense of achievement when they find a matching picture and can place it on the table, that winning the game becomes a secondary goal.

Your child can play **Fantastico** according to the following domino rules, or alone as a solitaire game.

- Game type:** Placement game  
**Players:** 1 to 4 players from 3 years  
**Contents:** 28 picture slabs (5 x 10 cm), instructions  
**Illustrations:** Barbara Kinzebach

## Preparation

The colourful picture tiles are especially appealing to children, inviting them to inspect the tiles more closely and identify the individual motifs. Please look at the pictures together with your child before playing for the first time. Ask your child to explain the pictures and help them if they are unsure. This will help your child to familiarize themselves with the game.

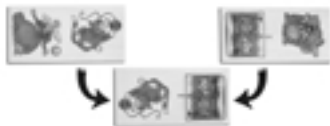
Shuffle all the tiles face down on the table. Each player gets a determined number of tiles according to the number of players:

- If there are **two** players, they receive **eight** tiles each.
- If there are **three** players, they receive **seven** tiles each.
- If there are **four** players, they receive **six** tiles each.

All players place their tiles face up in front of them on the table. Form a pile with the remaining tiles and place them face down in the middle of the table. You are now ready to play!

## Aim of the game

Players try to match their picture tiles and to place them to form a colourful snake of domino tiles. The two pictures must match when a player places a tile to one end of the snake lying on the table.



If the tile showing the cat and the aquarium is on the table, you may lay a matching piece either to the left or to the right of it.



Identical motifs must always be placed next to each other.

## Course of the game for two to four children

The youngest player starts and places one of his tiles in the middle of the table. The next player then chooses a tile with a matching motif and places it on the left or on the right side of the tiles already laid, taking care that the two adjoining sides match, for example, an aquarium next to another aquarium.

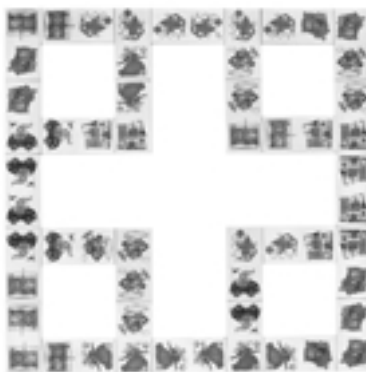
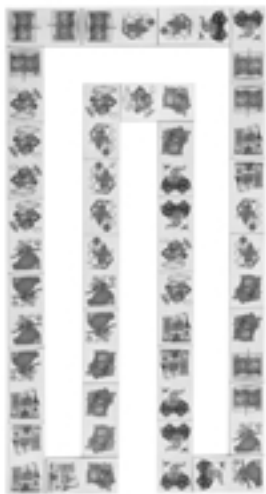
If the player whose turn it is does not have a suitable tile, he must draw new ones from the pile until he finds a matching tile. If there are no domino pieces left in the stack, the player must miss a turn.

## End of the game

The game is over when one of the players has laid all his domino pieces on the table. This player wins the game.

## Course of the game for one child

Observing the domino rules, identical motifs are placed on the table in order to form a long snake-like succession of picture tiles. The child may also form the following figures:



And now have fun with Fantastico!