

Picco Duetto

The higgledy-piggledy colour search game for 2 or more players from 3 years old

Game type:	A searching game based on 21 colour combinations
Players:	2 or more from 3 years
Contents:	21 cards, each child with different coloured clothes, 2 colour dice, 1 instructions
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Preparation

The 21 cards are mixed up and placed well-spaced, face up on the table. The dice are placed alongside in readiness.

Aim of the Game

The aim of the game is to find the card with the child wearing the same colour combination as the thrown dice as quickly as possible.

Course of the game

The youngest player starts by throwing both dice. All players start looking for the correct card amongst the 21 cards as soon as the colour combination on the dice is clear.

eg: The dice show the colours blue and yellow. Amongst the 21 cards is only one child shown wearing these colours and this card should be found as quickly as possible. The player who touches the card first is allowed to take it.

It is then the turn of the next player. The search begins again as soon as the next combination is thrown. Who will find the right card this time?

End of the game

If a colour combination is thrown for a second time (i.e. the card has already been taken), then the owner of the card must show the other players and the game comes to an end. The player with the most cards at this point is the winner.

Variation 1

The players follow the rules as before. However, if a colour combination is thrown for a second time, the person owning that card must place it back on the table with all the others.

The game comes to an end with the first player to collect 5 cards (or more – depending on what was decided before the game started). This player is the winner.

Variation 2

The six cards with the same colour for the jacket and trousers are removed from the game. The game is played as before with one difference: When a player throws identical colours, he may choose whichever card he would like. The end of this game is the same as before – the winner is the player owning the first card to be repeated.